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RFC 8850
Controlling Multiple Streams for Telepresence (CLUE) Protocol Data Channel

Abstract

This document defines how to use the WebRTC data channel mechanism to realize a data channel, referred to as a Controlling Multiple Streams for Telepresence (CLUE) data channel, for transporting CLUE protocol messages between two CLUE entities.

Status of This Memo

This document is not an Internet Standards Track specification; it is published for examination, experimental implementation, and evaluation.

This document defines an Experimental Protocol for the Internet community. This document is a product of the Internet Engineering Task Force (IETF). It represents the consensus of the IETF community. It has received public review and has been approved for publication by the Internet Engineering Steering Group (IESG). Not all documents approved by the IESG are candidates for any level of Internet Standard; see Section 2 of RFC 7841.

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1. Introduction

This document defines how to use the WebRTC data channel mechanism [RFC8831] to realize a data channel, referred to as a Controlling Multiple Streams for Telepresence (CLUE) data channel, for transporting CLUE protocol messages [RFC8847] between two CLUE entities.

This document also defines how to describe the SCTPoDTLS association [RFC8261] (also referred to as "SCTP over DTLS" in this document) used to realize the CLUE data channel using the Session Description Protocol (SDP) [RFC4566] and defines usage of the SDP-based "SCTP over DTLS" data channel negotiation mechanism [RFC8864]. ("SCTP" stands for "Stream Control Transmission Protocol".) This includes SCTP considerations specific to a CLUE data channel, the SDP media description ("m=" line) values, and usage of SDP attributes specific to a CLUE data channel.

Details and procedures associated with the CLUE protocol, and the SDP Offer/Answer procedures [RFC3264] for negotiating usage of a CLUE data channel, are outside the scope of this document.

> NOTE: The usage of the Data Channel Establishment Protocol (DCEP) [RFC8832] for establishing a CLUE data channel is outside the scope of this document.

2. Conventions

The key words "**MUST**", "**MUST NOT**", "**REQUIRED**", "**SHALL**", "**SHALL NOT**", "**SHOULD**", "**SHOULD NOT**", "**RECOMMENDED**", "**NOT RECOMMENDED**", "**MAY**", and "**OPTIONAL**" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

SCTPoDTLS association
: Refers to an SCTP association carried over a DTLS connection [RFC8261].

WebRTC data channel
: Refers to a pair of SCTP streams over an SCTPoDTLS association that is used to transport non-media data between two entities, as defined in [RFC8831].

CLUE data channel
: Refers to a WebRTC data channel realization [RFC8831], with a specific set of SCTP characteristics, with the purpose of transporting CLUE protocol messages [RFC8847] between two CLUE entities.

CLUE entity
: Refers to a SIP User Agent (UA) [RFC3261] that supports the CLUE data channel and the CLUE protocol.

CLUE session
: Refers to a SIP session [RFC3261] between two SIP UAs, where a CLUE data channel, associated with the SIP session, has been established between the SIP UAs.

SCTP stream
: Defined in [RFC4960] as a unidirectional logical channel established from one to another associated SCTP endpoint, within which all user messages are delivered in sequence except for those submitted to the unordered delivery service.

SCTP stream identifier
: Defined in [RFC4960] as an unsigned integer. Identifies an SCTP stream.

3. CLUE Data Channel

3.1. General

This section describes the realization of a CLUE data channel, using the WebRTC data channel mechanism. This includes a set of SCTP characteristics specific to a CLUE data channel, the values of the "m=" line describing the SCTPoDTLS association associated with the WebRTC data channel, and the usage of the SDP-based "SCTP over DTLS" data channel negotiation mechanism for creating the CLUE data channel.

As described in [RFC8831], the SCTP streams realizing a WebRTC data channel must be associated with the same SCTP association. In addition, both SCTP streams realizing the WebRTC data channel must use the same SCTP stream identifier value. These rules also apply to a CLUE data channel.

Within a given CLUE session, a CLUE entity **MUST** use a single CLUE data channel for transport of all CLUE messages towards its peer.

3.2. SCTP Considerations

3.2.1. General

As described in [RFC8831], different SCTP options (e.g., regarding ordered delivery) can be used for a data channel. This section describes the SCTP options used for a CLUE data channel. Section 3.3 describes how SCTP options are signaled using SDP.

3.2.2. SCTP Payload Protocol Identifier (PPID)

A CLUE entity **MUST** use the PPID value 51 when sending a CLUE message on a CLUE data channel.

> NOTE: As described in [RFC8831], the PPID value 51 indicates that the SCTP message contains data encoded in UTF-8 format. The PPID value 51 does not indicate which application protocol the SCTP message is associated with -- only the format in which the data is encoded.

3.2.3. Reliability

The usage of SCTP for the CLUE data channel ensures reliable transport of CLUE protocol messages [RFC8847].

[RFC8831] requires the support of the partial reliability extension defined in [RFC3758] and the limited retransmission policy defined in [RFC7496]. A CLUE entity **MUST NOT** use these extensions, as messages are required to always be sent reliably. A CLUE entity **MUST** terminate the session if it detects that the peer entity uses any of the extensions.

3.2.4. Order

A CLUE entity **MUST** use the ordered delivery SCTP service, as described in [RFC4960], for the CLUE data channel.

3.2.5. Stream Reset

A CLUE entity **MUST** support the stream reset extension defined in [RFC6525].

Per [RFC8831], the dynamic address reconfiguration extension parameter ('Supported Extensions Parameter') defined in [RFC5061] must be used to signal the support of the stream reset extension defined in [RFC6525]. Other features defined in [RFC5061] **MUST NOT** be used for CLUE data channels.

3.2.6. SCTP Multihoming

SCTP multihoming is not supported for SCTPoDTLS associations and therefore cannot be used for a CLUE data channel.

3.2.7. Closing the CLUE Data Channel

As described in [RFC8831], to close a data channel, an entity sends an SCTP reset message [RFC6525] on its outgoing SCTP stream associated with the data channel. When the remote peer receives the reset message, it also sends (unless already sent) a reset message on its outgoing SCTP stream associated with the data channel. The SCTPoDTLS association, and other data channels established on the same association, are not affected by the SCTP reset messages.

3.3. SDP Considerations

3.3.1. General

This section defines how to (1) construct the SDP media description ("m=" line) for describing the SCTPoDTLS association used to realize a CLUE data channel and (2) use the SDP-based "SCTP over DTLS" data channel negotiation mechanism [RFC8864] for establishing a CLUE data channel on the SCTPoDTLS association.

> NOTE: Protocols other than SDP for negotiating usage of an SCTPoDTLS association for realizing a CLUE data channel are outside the scope of this specification.

[RFC8848] describes the SDP Offer/Answer procedures for negotiating a CLUE session, including the CLUE-controlled media streams and the CLUE data channel.

3.3.1.1. SDP Media Description Fields

[RFC8841] defines how to set the values of an "m=" line describing an SCTPoDTLS association. As defined in [RFC8841], for a CLUE data channel the values are set as follows:

media	port	proto	fmt
"application"	UDP port value	"UDP/DTLS/SCTP"	"webrtc-datachannel"
"application"	TCP port value	"TCP/DTLS/SCTP"	"webrtc-datachannel"

Table 1: SDP "proto" Field Values

CLUE entities **SHOULD NOT** transport the SCTPoDTLS association used to realize the CLUE data channel over TCP (using the "TCP/DTLS/SCTP" proto value), unless it is known that UDP/DTLS/SCTP will not work (for instance, when the Interactive Connectivity Establishment (ICE) mechanism [RFC8445] is used and the ICE procedures determine that TCP transport is required).

3.3.1.2. SDP sctp-port Attribute

As defined in [RFC8841], the SDP sctp-port attribute value is set to the SCTP port of the SCTPoDTLS association. A CLUE entity can choose any valid SCTP port value [RFC8841].

3.3.2. SDP dcmap Attribute

The values of the SDP dcmap attribute [RFC8864], associated with the "m=" line describing the SCTPoDTLS association used to realize the WebRTC data channel, are set as follows:

stream-id	subprotocol	label	ordered	max-retr	max-time
Value of the SCTP stream used to realize the CLUE data channel	"CLUE"	Application specific	"true"	N/A	N/A

Table 2: SDP dcmap Attribute Values

> NOTE: As CLUE entities are required to use ordered SCTP message delivery, with full reliability, according to the procedures in [RFC8864] the max-retr and max-time attribute parameters are not used when negotiating CLUE data channels.

3.3.3. SDP dcsa Attribute

The SDP dcsa attribute [RFC8864] is not used when establishing a CLUE data channel.

3.3.4. Example

The example in Figure 1 shows an SDP media description for a CLUE data channel. Complete SDP examples can be found in [RFC8848].

```
m=application 54111 UDP/DTLS/SCTP webrtc-datachannel
a=sctp-port: 5000
a=dcmap:2 subprotocol="CLUE";ordered=true
```

Figure 1: SDP Media Description for a CLUE Data Channel

4. Security Considerations

This specification relies on the security properties of the WebRTC data channel described in [RFC8831], including reliance on DTLS. Since CLUE sessions are established using SIP/SDP, protecting the data channel against message modification and recovery requires the use of SIP authentication and authorization mechanisms described in [RFC3261] for session establishment prior to establishing the data channel.

5. IANA Considerations

5.1. Subprotocol Identifier "clue"

This document adds the subprotocol identifier "clue" to the "WebSocket Subprotocol Name Registry" as follows:

Subprotocol Identifier	clue
Subprotocol Common Name	CLUE
Subprotocol Definition	RFC 8850
Reference	RFC 8850

Table 3: Registration of 'clue' Value

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